

Emergency Rule
LSA Document #10-234(E)

DIGEST

Temporarily adds rules concerning scratch-off game number 217. Statutory authority: [IC 4-30-3-9](#). Effective April 15, 2010.

SECTION 1. The name of the scratch-off game is "scratch-off game number 217, Spring Fling Tripler".

SECTION 2. Tickets in scratch-off game number 217 shall sell for two dollars (\$2) per ticket, unless otherwise adjusted by temporary price reductions or other promotional activities conducted or authorized by the commission.

SECTION 3. Each ticket in scratch-off game number 217 shall include three (3) separate and independent game areas labeled "GAME 1", "GAME 2", and "GAME 3". Each game area is played separately and the play symbols and prize symbols in one (1) game area cannot be used as play or prize symbols in another game area.

SECTION 4. (a) Each ticket in scratch-off game number 217 shall contain a total of twenty-seven (27) play symbols and three (3) prize symbols located under a scratch-off material covering the game play data area.

(b) Each play symbol includes a caption that corresponds with and verifies the play symbol as follows:



(c) Each prize symbol includes a caption that corresponds with and verifies each prize symbol as follows:



(d) If a question arises as to a play or prize symbol, the caption that corresponds with the play or prize symbol will be used for final clarification.

(e) The game play data area of each ticket in scratch-off game number 217 shall be divided into three (3) distinct game areas with each distinct game area containing nine (9) play symbols and one (1) prize symbol.

SECTION 5. Each ticket in scratch-off game number 201 shall contain a retailer validation code in the game play data area. The retailer validation code verifies instant winners in this game for prizes up to five hundred ninety-nine dollars (\$599). The retailer validation code that corresponds with and verifies each of these winners is as follows:

RETAILER VALIDATION CODES

TWO	\$2
THR	\$3
FIV	\$5
TEN	\$10
TWY	\$20
FRY	\$40
HUN	\$100
TRE	\$300

SECTION 6. The:

- (1) retailer validation code;
- (2) game/pack/ticket number; and
- (3) validation number;

are for commission or retailer use only and cannot be used or played as a play or prize symbol to win a prize.

SECTION 7. (a) To play a ticket in scratch-off game number 217, the ticket must be validly purchased and the scratch-off material covering the game play data area must be fully removed.

- (b) If three (3) "  " (X) play symbols are revealed in a horizontal, diagonal, or vertical line in one



(1) of the three (3) areas labeled "GAME 1", "GAME 2", or "GAME 3", the ticket holder is entitled to win the prize amount corresponding with the respective game.

- (c) If three (3) "  " (O) play symbols are revealed in a horizontal, diagonal, or vertical line in



one (1) of the three (3) areas labeled "GAME 1", "GAME 2", or "GAME 3", the ticket holder is entitled to win the prize amount corresponding with the respective game.

- (d) If three (3) "  " (SUN) play symbols are revealed in a horizontal, diagonal, or vertical line in



one (1) of the three (3) areas labeled "GAME 1", "GAME 2", or "GAME 3", the ticket holder is entitled to win three (3) times the prize amount corresponding with the respective game.

SECTION 8. (a) The approximate number of possible prizes and the estimated odds for each prize level are as follows:

PRIZE STRUCTURE

PRIZE	ODDS 1 IN:	# OF WINNERS*
\$2	11.11	302,400
\$3	13.33	252,000
\$5	50.00	67,200
\$10	40.00	84,000
\$20	114.29	29,400
\$40	258.06	13,020
\$100	1,000.00	3,360
\$300	8,000.00	420
\$1,000	40,000.00	84
\$13,000	280,000.00	12
TOTAL	4.47	751,896

*Based upon 3,360,000

Total value of all prizes*: \$4,347,600

Prize payout: 64.70%

Overall odds: 1 in 4.47

Approximate print quantity: 3,360,000 (-3%/+1%)

(b) The approximate number of prizes and the estimated odds provided in subsection (a) are calculated based on an approximate total print quantity of tickets. The actual quantity of tickets printed will vary from the approximate print quantity of tickets within a range of minus three percent (-3%) to plus one percent (+1%). The actual number of prizes and the odds for each prize amount will vary depending on the actual quantity of tickets.

(c) If the print quantity of tickets is changed during production of this game or due to subsequent reorders of the game, the ratio of prizes to the quantity of tickets printed will be proportionately maintained so that the overall odds and prize payout percentage will reasonably approximate the values provided in subsection (a).

SECTION 9. Prize availability is subject to demand for the game. The availability of tickets for sale depends on retailer orders for tickets and not all tickets may be made available for sale prior to game closing. Packs of tickets delivered to a retailer may be returned to the commission under [65 IAC 3-4-1\(a\)](#) and any ticket returned to the commission may not subsequently be made available for sale.

SECTION 10. If the director determines an end date for a scratch-off game under [65 IAC 4-2-3](#), tickets in that game may remain on sale during the game closing process even if all prizes have been claimed. The game may be closed prior to all prizes being awarded.

SECTION 11. [65 IAC 4-1](#) through [65 IAC 4-3](#) apply to scratch-off game number 217, "Spring Fling Tripler".

SECTION 12. This document expires sixty (60) days after the last claim date established for scratch-off game 217.

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